

GREAT PONDS KLONDIKE

WHO: All Boy Scouts and Webelos from the OCC Great Ponds District

WHEN: Saturday February 9, 2013

Boy Scouts - overnight camping at Camp Norse requires a reservation **Please contact George Mutch. 617-743-1284 for available cabins**
Webelos may camp as part of a Troop.

WHERE: Camp Norse, 112 Parting Way Road, Kingston, Ma. 02364

TENTATIVE SCHEDULE:

Friday, Feb 9th

Troops with weekend registration check in.
Units manning Station meet at 7:30 PM at the Dining Hall to pick-up
Any station equipment

Saturday, Feb 10th

Registration resumes at 7:45 AM.
Opening Ceremonies at 9:00 AM.
Competition begins at 9:15 AM.
Stations close at 12:00 PM
Lunch 12-1:00 PM
Yukon Bolt at 1:15-2:00 P.M.
Awards at 2:30 P.M.
Closing at 3:30 P.M.

HEALTH AND SAFETY

- Camporee HQ and First Aid assistance will be at the Dining Hall**
- Winter boots** are the dress code for this camp out. **Sneakers will not be permitted.** Winter coats, rain gear, long underwear (unless really warm), wool or other socks designed for winter are strongly suggested (suggest sock liners as well) & proper clothing are required. **NO COTTON SWEAT SOCKS.** Cotton gets wet and stays wet and can ruin a Scout's day.
- All Scouters should be on the lookout for signs of pending frostbite and hypothermia. If signs appear, take action immediately. If your not sure then ask for a second opinion.
- There will be porta potties available.

LUNCH BREAK

Units may purchase food at the Dining Hall or may bring their own lunch. There will be Hamburgers, Hot Dogs, Pizza, Hot Chocolate, Soup, Bug Juice, and related items available for sale at the Dining Hall Starting about 11:00 AM. Coffee and Hot Chocolate will be available at all times. **Cooking fires will not be provided. All patrols should try to complete lunch by 1:00 and be ready for the (Sled Race) Yukon Bolt by 1:15 PM**

SLEDS AND EQUIPMENT

Sleds should be similar in design and appearance to a BSA sled as pictured in this package. All Scouts and sleds should also have all items on the equipment list also in this package.

AT THE END OF THE DERBY THE SPL MUST TURN IN THE SCORE SHEET AT THE ASSAY OFFICE FOR OFFICIAL SCORING.

Beware of claim jumpers who will “hold you up” as you travel who can only be defeated by demonstrating knowledge of Scouting values and history. They will ask you Scout related questions (see events). For each one they missed, the claim jumpers will steal a five points from you. They will give you a ribbon so you will not be jumped again. No patrol will be “ambushed” more than once.

All Scouts must have their neckerchief, with them!

10-20 minutes will be allotted for each station, and 5 minutes to get to the next station. Scoring is entirely on a timed basis, not on speed of completion of the trail. Note that Stationmasters may penalize excessively tardy patrols.

“Bonus” points may be awarded by Klondike staff for displays of Scout spirit and values along the trail!

WEBELOS SCOUTS (I & II): WEBELOS are invited to participate in the Derby. Separate awards will be made to the WEBELOS for each event as well as to the overall WEBELOS patrol. Two adults should accompany their WEBELOS patrol around the course and provide guidance as necessary. The adults may aid but not compete in any event. Other parents are encouraged to also go out on the course but maintain a reasonable distance from their patrol and not to interfere with any patrol or event. All WEBELOS electing to stay overnight Friday must be associated with a Troop. Sleds are required.

OVERNIGHT CAMPING:

Troops are invited to camp overnight on Friday. The dining hall will be open for emergencies and cold toes.

Cooking and Fires

Cooking fires are usually permitted in existing fire rings or half barrels. All sites must conform to BSA low impact guidelines. Use of charcoal stoves or propane stoves is OK. Each unit should bring its own firewood if it plans to use wood fires.

Campfires must be at least ten feet away from all tents and canvas. No fires or flames are allowed in or near tents.

Adult supervision of scouts is generally required at all times but particularly when gas & liquid-fueled stoves and lanterns are in use.

STATIONS

The Derby will have a total of 8 Events. Troops will be asked to take responsibility for one or more stations. **We would love to see the Senior Scouts of your troop take charge and run the stations.** Duties include final set up for the station, and manning it during the Derby. Help us make this Event a real **Boy Scout** event. Each station patrol will have an adult advisor overseeing the planning and execution stages. (Please note an advisor will give advice but not take charge).

SLED HELP: We have included a few web sites that will offer some insight into building a good sled. Many sleds use an old pair of snow skis to make runners, which seems to work very well.

DAMAGES: Troops will be responsible for any damages that may happen to the cabins that they occupy during this event, and any other damages to the camp. Please be careful

Good Luck and Good Scouting.

Sites for sled plans

<http://www.user.fast.net/~shenning/sled.html> (Basic Sled Plans)

<http://home.att.net/~hitchings/troop42/sled98.htm> (Newer enclosed version)

<http://www.geocities.com/yosemite/rapids/8047/klondike.html>

GP KLONDIKE REGISTRATION FORM

February 9, 2013

Camp Norse

Please fill out the registration form below

MAKE CHECKS PAYABLE TO

OLD COLONY COUNCIL

Mail or deliver to:

Great Ponds Klondike Derby Registration

Old Colony Council

2438 Washington Street

Canton, MA, 02021

REGISTRATION FEE: \$8.00 per Scout payable by January's round table and will include patches, participation ribbons, and trophies. 2 adult scouters minimum must also register with each unit. Stocking caps and remaining patches will be available on Derby Day for sale at the registration table for \$6.00 per cap, and \$1.50 per patch. **There will be a late registration of \$5.00 per unit for walk-ins**

Reminder - Sleds are required for all BSA entries.

Each unit is expected to have at least 1 adult accompanying it around the course.

We need your help to make this event a success. We would like Boy Scout Troops to setup and man one of the 8 stations/activities and to supply the Scouts and Scouters to man them. We want to make this a Scout Run Event as much as possible. Please ask your scouts to give us a hand. It is really important that we have scouts to man all stations to make this a fun, and, successful event.

Troop _____ Pack _____ Scoutmaster/Cubmaster _____

Town _____ Telephone _____

of Scouts _____ x \$8.00= _____ E-MAIL _____

of Scouters _____ x \$5.00= _____ No. of sleds to be entered _____

Sub Total \$ _____

Pre paid hat orders limited supply

Quantity of hats ordered _____ x \$6.00 = \$ _____

Total amount of check _____

Volunteers are needed to make this event a success. If you would like to run a station

Please indicate what station you would like to run _____

Contacts:

Doug Rakers
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weyrakers@comcast.net

Wally Larosee
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C. 781-254-5458

Bill Sokolowski
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GREAT PONDS KLONDIKE EVENTS

Note: Station Masters may slightly change requirements based on existing area, resources or weather conditions.

YUKON BILL'S TRADING POST

Patrol and Sled Inspections – Safety Inspection

Mandatory inspection before you can take part in any racing event. Sled is checked for strength and safety. A satisfactory sled will receive a Klondike Derby Ribbon that can be displayed at any events requiring the sled. **Sleds are REQUIRED for all teams.** Klondike style. Teams without a sled will not be scored at individual events. Sleds must be built to or near specifications provided with no protruding push bars, nails or screws, or any other sharp objects.

A. First Aid and Rescue Mission ---First Aid

While on the trail you come across another sled that got away from its musher and he has been injured. You will need to assess the situation, administer appropriate 1st aid, and safely move him 25 feet to the trail. Take what you need from your sled and get moving.

You will need to discover what the victim's injuries are and using your first aid kit treat them, and then make a stretcher to move him to safety. **Scoring: This is a timed event.**

B. Survivor – Itchy Island --- Lashing

As seen recently on the TV show Survivor. The trek today has exposed you to the dreaded Alaskan Gold Fever Itch. The cure—eat chocolate candy. Candy is in a bucket reachable only by lashing 3 staves from your sled together to create a pole long enough to reach the bucket. Failure will leave you scratching.

Scoring: Timed event completed when each sled member has eaten a piece of candy.

C. Galena Gallop – Team Snow Shoeing and Saw Cutting

An event requiring a complete patrol effort. Utilizing “patrol snowshoes” you will navigate a course to a half way point. There your patrol will use two man bucksaws to cut off pieces from a log using different combinations of members of your patrol. Then you will return to your starting position using your patrol snowshoes. Derby Station Masters will provide snowshoes, bucksaw and logs to cut.

Scoring: Time event.

D. Lumberjack Landing- Log Pull/ Timber Hitch Lash

Using 4 ropes from your sled, tie scout knots to combine the ropes into one. With one end of the rope tie a Timber Hitch around 3 logs and have your team members drag them to the finish line 50 feet away. You supply the rope, station master provides the logs and the course.

Scoring: Timed event starting with tying the first knot and ending when logs cross the finish line.

E. Gold Rush Turkey Shoot – Patrol Relay Race and Test of Skill

Using a Frisbee each patrol member will take turns tossing the Frisbee through a Hula Hoop target a distance away. Team will have to shoot and retrieve the Frisbee until 10 tosses pass through the target. Good Luck and Good Shooting. A timed event from start to finish. A maximum time may be set to allow all teams time to complete the station.

Scoring: Timed Event.

F. Snow Blind at Lake George – Blind Tent Pitch

All of the patrol members are blind in a snowstorm except for one. That member can see but is injured and cannot walk on his own. From a starting position the one member who can see will direct the blindfolded members to erect a tent shelter using a tarp and rope. Once erected he must direct two members back to him to help move him under the tent. When all patrol members are under the tent you are done. Rope supplied by station master, tarp supplied by patrol.

Scoring: Timed Event.

G. Trapped at Wally's Pass – Fire Building and String Burn

Fire is your friend and protection. Ward off Bears, Wolves and things that go bump in the night with the smell of burning string. Use fire starting materials from your sled or from the area around the station get a fire started large enough to burn string well above the top of the piled wood. You CANNOT use any materials with an accelerant, no fire starters and no lighters. Dryer lint may be used. Three matches can be used without penalty. Using Flint and Steel or spark producing rods can earn a bonus.

Station Masters will indicate on your and their time sheets if matches or Flint and Steel is used.

Scoring: Timed event with a 1 minute penalty for each match over 3 used.

H. Adrift on the Lee – Ice Rescue – Knot Tying and First Aid

Bumbling Bill has wandered off and fallen through the ice of the Lee River. He is 40 feet off shore and clinging on for dear life. Using ropes from your sled tie enough ropes together to toss to a member of the patrol "in the water". The victim will then tie a bowline around his waist. Then the remaining members of the patrol will pull him ashore and then provide appropriate treatment for his injuries. No less than 4 scout knots must be used in connecting the ropes. Station Master will provide sled for victim to be pull in on, you must provide ropes and appropriate first aid materials from your sled.

Scoring: Timed Event.

GREAT PONDS DITRICT KLONDIKE

Scout Equipment list

Individual essentials include :		
Pocket knife-Totin Chit required		
Scout Neckerchief		
Extra clothing,		
Rain gear		
Water bottle/canteen,		
Flashlight/Signal device		
Trail food		
Matches and fire starters		
Sun protection		
Compass		
Patrol Essentials include:		
Patrol flag		
Patrol yell		
Proper dress for the weather		
Rope (a 10 ft 3/8" piece per patrol member)		
One stave per patrol member (you will need 4)		
Lashing line		
Tinder and kindling		
A 4x6 or larger tarp		
At least one gallon of water for fire control		
Trash bags		
A blanket or similar item to make a stretcher with		
Patrol First Aid Kit		
Tent any size		
A least one Scout Handbook		

Scout Spirit

GP KLONDIKE ROSTER FORM

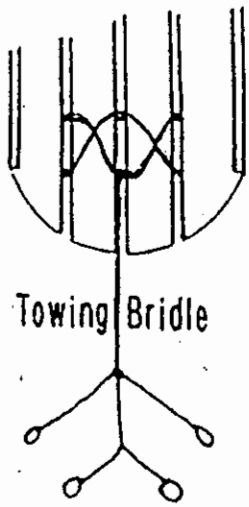
Please use a separate form for each Patrol/Sled entered

Troop / Pack	Unit Number	Town
Scoutmaster/Cubmaster		
Address		
Telephone #		
email		
Patrol Name		
Patrol Members	1	
	2	
	3	
	4	
	5	
	6	
	7	
	8	
	9	
	10	
Adult Leaders	1	
	2	
	3	
	4	
	5	

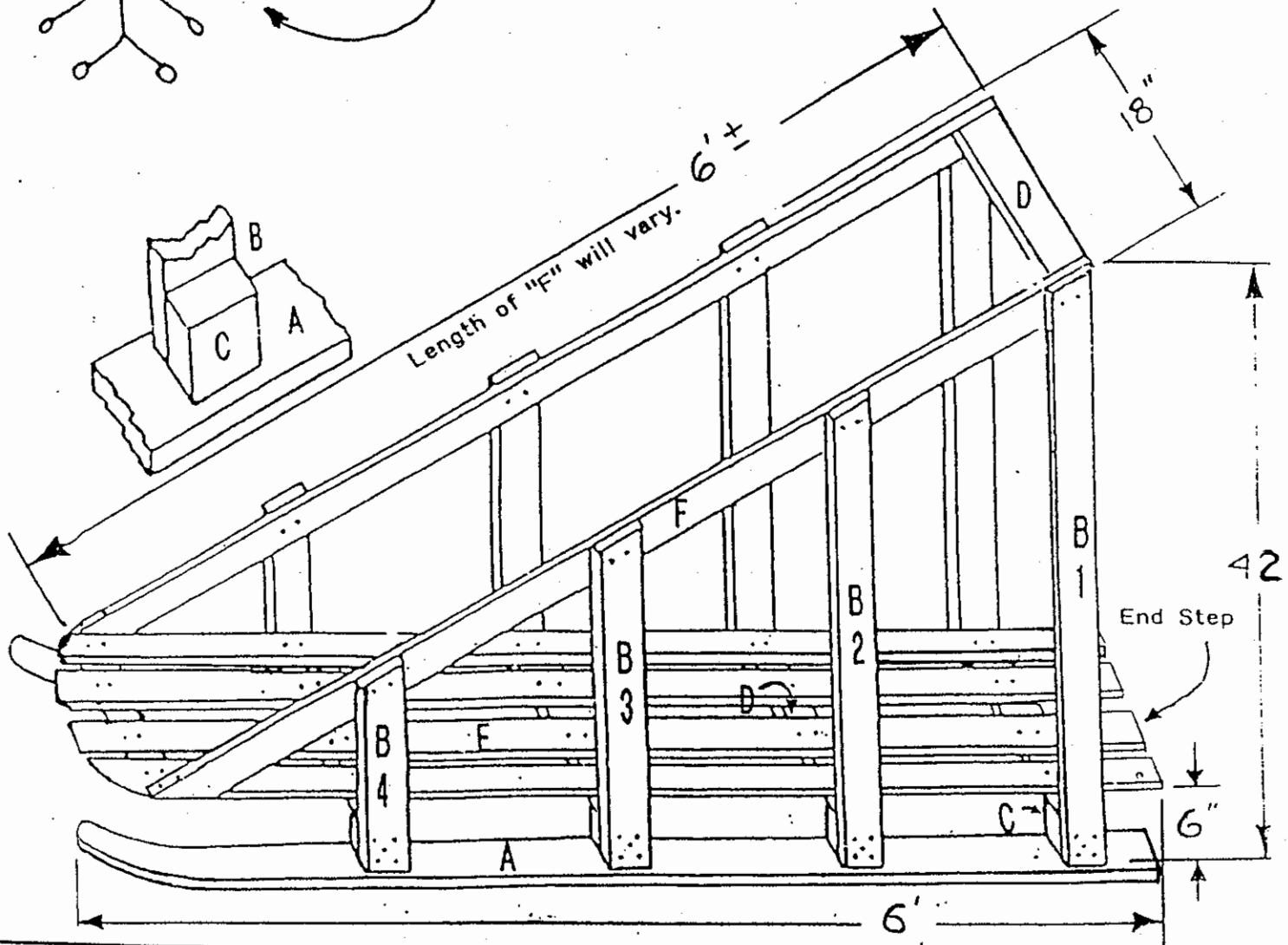
PLEASE BRING DAY OF EVENT

Basic Sled Plans:

Klondike Derby will again emphasize "Quality", and all sleds used will be judged on adherence to overall dimensions and attention to detail. Outside width will be no less than 18", nor more than 20", while overall length (including the skis and end step) will be 6' +/- 6". Length, therefore may be 5' - 6" to 6' - 6"! Style and originality will be high on the list of points for possible awards. No sleds using nails will be allowed! Screws only please! Last year's sleds may be used if they meet the specifications. Safety is # 1!



1 Rider, 1 Musher & 4 Pullers!



Bill of Material - Klondike Derby

Estimated Minimum Material Required - To build a "good" Sled - Go Team!

Part:	Key:	No. Pieces:	Dimensions:	Notes:
Runners	A	2	5' long	Use old ski's
Uprights	B1	2	1" x 4" x 36"	"Trim to Suit"
Uprights	B2	2	1" x 4" x 28"	-
Uprights	B3	2	1" x 4" x 19"	-
Uprights	B4	2	1" x 4" x 10"	-
Upright Supports	C	8	2" x 4" x 4"	No trimming here
Cross Supports	D	6	1" x 4" x 18"	18" is Maximum!
Floor Straps	E	4	1" x 4" x 6"	May be cut to customize
Hand Rails	F	2	1" x 2" x 6' (max)	adjust angle to desired length
Screws	Attachments	56	1"	# 10 Wood Screws
Screws	Up/Supports	40	1-3/4"	# 10 Wood Screws
Screws	Ski/Screws	16	3"	# 10 Wood Screws
Hardware	Tow Rope(s)	1	1/2" x 24'	Soft Nylon (Poly Rope)
Misc.	?	?	?	"Secret Stuff!"